

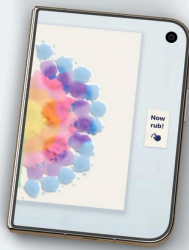


Fold & Squish

Paint one side. Squish the other.

22 October 2026

apps.apple.com/app/id6822789179



Paint one half of the page, fold it shut, give it a squish and peel it open to find a mirror print. On iPhone Duo, the phone itself is the paper.

ABOUT

The paint is thick and wet. It spreads when you press on it, colors mix where they touch, and the paper leaves fine veins in it as it peels apart. Kids love it, and grown-ups find it oddly calming.

On iPhone Duo, your phone is the paper. Paint on the open screen, then close the phone for real and the painting folds shut with it. Rub the outside screen to squish the paint, open the phone again, and there's your print. On any other iPhone or iPad, the Fold button folds the page.

FEATURES

- Real-feeling wet paint, simulated on the GPU: it spreads, mixes and peels apart with paper veins
- On iPhone Duo, close the real phone to fold the painting and rub the outside screen to squish it
- A brush, big splats, drippy drops, finger smudging and a magic straw that blows paint into wiggly shapes
- Fold again over the top to add another layer
- Faint pencil guides to start from, like a butterfly, an owl, a flower or a ladybug
- Apple Pencil on iPad: the pencil paints and fingers smudge, with pressure, tilt and hover

FACT SHEET

Developer	Fountain Interactive Ltd, London, UK
Release date	22 October 2026
Platforms	iPhone, iPad and iPhone Duo (iOS 18 or later)
Price	Free, with one optional in-app purchase (the Sparkle Pack). No ads, subscriptions or tracking.
Age rating	4+
Languages	30 languages
App Store	https://apps.apple.com/app/id6822789179
Website	https://fountaininteractive.com/FoldAndSquish/
Trailer	https://youtu.be/OpPjzbRqBv0
Press contact	foldandsquish@fountaininteractive.com

About Fountain Interactive. Fountain Interactive is an independent interactive studio in London, founded by Dan Fountain. Dan has spent more than ten years making tactile, playful software. He was the game designer and technical artist behind the fluid ink in State of Play's INKS., winner of a 2016 Apple Design Award, and has worked on the Apple Design Award-winning Blackbox for AVP and the BAFTA-winning Lumino City. Fountain Interactive's first two apps, Fold & Squish and Tiny Computers, launched alongside iPhone Duo in October 2026. Press kit: <https://fountaininteractive.com/FoldAndSquish/press/>